

# An Approach to Automatic Creation of Cinemagraphs

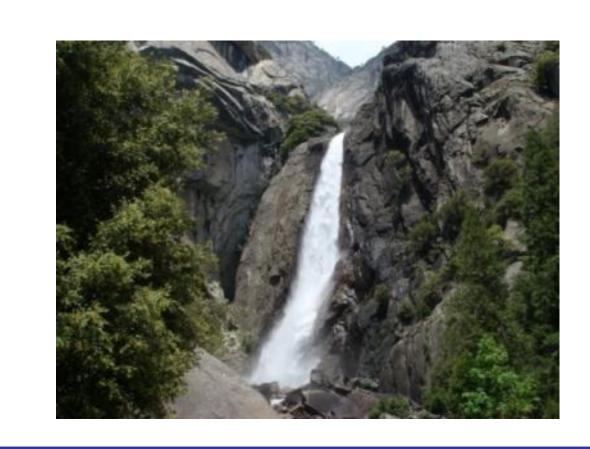
Mei-Chen Yeh

Po-Yi Li

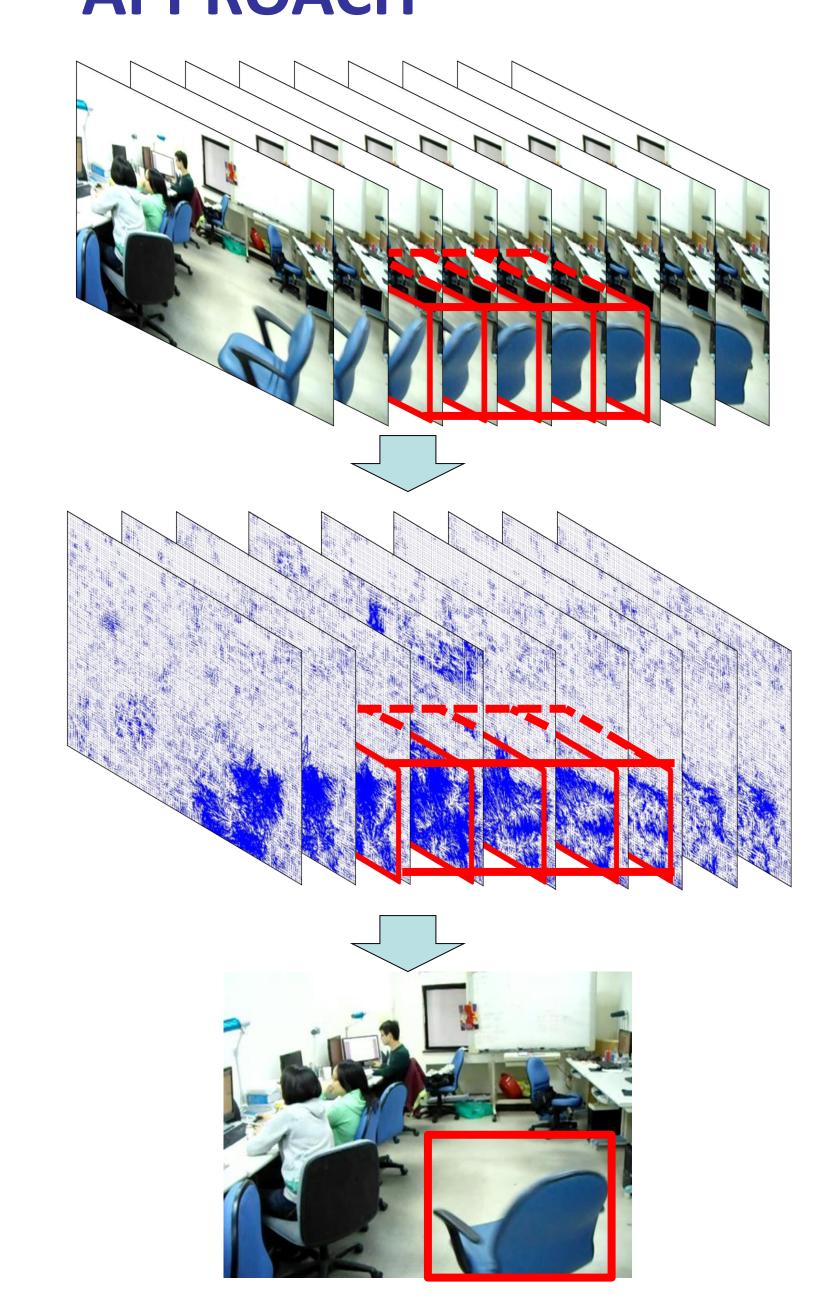
Department of Computer Science and Information Engineering, National Taiwan Normal University, Taiwan

A cinemagraph is a new type of medium that infuses a static image with the dynamics of one or a few dynamic regions. It is in many ways intermediate between a photograph and a video.

In this paper, we present a *fully automatic* approach that creates cinemagraphs from video sequences.



# **APPROACH**



## **Problem formulation**

Given a video sequence  $[I_1, I_2, ..., I_N]$ , we aim to identify both where (the spatial location) and when (the temporal location) the interesting dynamic behavior of an object appears in a video.

Six parameters  $\{t^*, b^*, l^*, r^*, s^*, e^*\}$  need to be determined.

We view the task as a optimization problem that seeks a sub-volume in video with the maximum cumulative flow fields.

$$V^* = \arg\max_{V \in \Lambda} f(V) = \arg\max_{V \in \Lambda} \sum_{p \in V} s(p)$$

Constraints:

$$d(R_{s^*}, R_{e^*}) \le \varepsilon$$

$$|s^* - e^*| \ge T$$

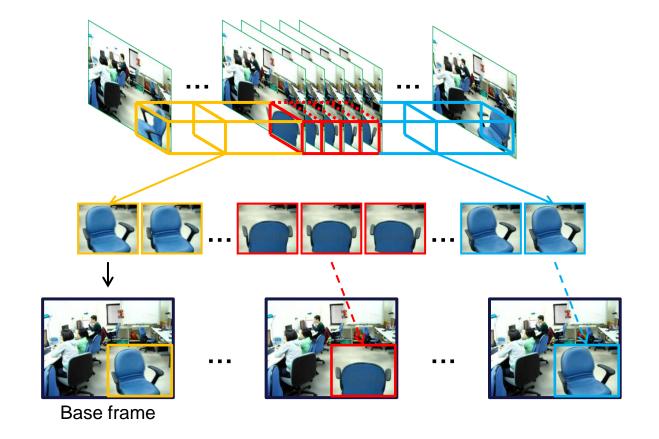
#### Efficient sub-volume search

- > A branch-and-bound scheme
- ➤ A simplified implementation of Yuan's method that decomposes the 6D parameter space into a 4D spatial and a 2D temporal parameter space.

\*J. Yuan, Z. Liu, and Y. Wu, "Discriminative subvolume search for efficient action detection," *IEEE International Conference on Computer Vision and Pattern Recognition (CVPR)*, 2009.

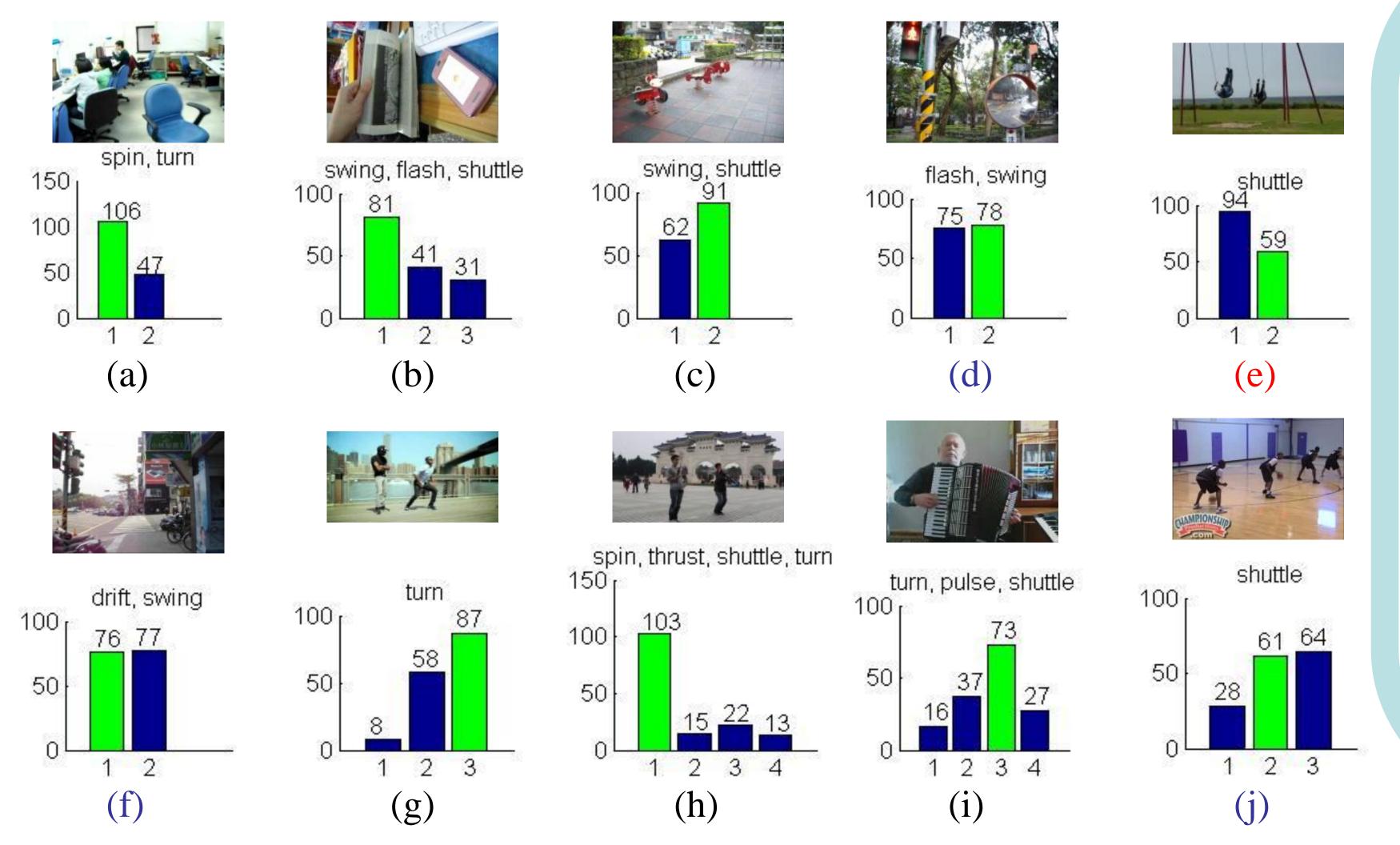
# Post processing

A small SSD is required to obtain a seamless video loop.



## **SUBJECTIVE TEST**

- 1. 10 video clips were used in the experiment, including various motion patterns\*—they may result from appearance variations, or the perceived path of an object.
- 2. The user study involves 153 participants. For each video, we manually created a cinemagraph for each observed motion pattern, together with the automatically created cinemagraph. Each evaluator is asked to select the most enjoyable one from the options.



\*E. Pogalin, A.W.M. Smeulders, and A.H.C. Thean, "Visual quasi-periodicity," *IEEE International Conference on Computer Vision and Pattern Recognition* (CVPR), 2008.

- Users do not prefer a particular motion pattern; they tend to select the one with a relatively large motion when the observed motion patterns differ in magnitude.
- It is not clear how users favor a cinemagraph when motion patterns are alike in terms of their types or magnitudes.
- Semantic analysis techniques for better understanding the scene/event are required.

## CONTACT

Mei-Chen Yeh (myeh@csie.ntnu.edu.tw) http://www.csie.ntnu.edu.tw/~myeh